

# **eXtensible Markup Language (XML)**



# What is XML?

- eXtensible Markup Language
- Subset of SGML (Standardized General Markup Language)
  - marks up content, not formatting, just like SGML
  - omits complex features
- Formatting is done with
  - Cascading Style Sheets (CSS)
  - eXtensible Style Language (XSL)
- Relationship to HTML
  - can express the rules for HTML in an XML Document Type Definition (DTD)
  - HTML documents can be XML documents
    - have a single root element (<html>)
    - close all tags
    - enclose attribute values in quotes



# Some Benefits of Using XML

- XML documents are self-describing
  - not just a collection of data values
- Can use standard XML tools (& some SGML tools) to create, modify, process and view
  - XML editors
  - SAX and DOM programming interfaces
  - XML-aware browsers
- Can use a DTD to constrain structure and allowed values
- Can use XSL to read existing XML documents and create new ones with a different structure
  - when needs change
  - when other applications expect the data to be structured differently
- Errors in data don't prevent use of other document data

as long as it is still well-formed



# Some Design Goals For XML

- Compatible with SGML
  - take advantage of existing expertise and some existing tools
- Optional elements kept to a minimum
  - comparison of spec. sizes: SGML ~500 pages, XML ~30 pages
- Human-readable, like HTML
- Easy to create documents
- Terseness of markup is of little importance
  - element and attribute names take up a lot of space  
but compresses well (~90%)
- Support a variety of applications, not just web browsers
- Easy to write applications that process XML documents
  - can use SAX and DOM interfaces



# Custom Markup Languages

- XML is used to create markup languages for specific applications
- Examples
  - Chemical Markup Language (CML)
    - for displaying molecule descriptions and trees and model diagrams
  - FDX - for footwear industry data
  - FpML and FinXML - for securities trading data
  - HL7 - for health care data
  - MathML - for mathematical equations
  - Open Financial eXchange (OFX)
    - for personal financial data like that stored in Quicken or Money
    - also supports consumer and small business banking and bill payment
  - Open Software Distribution (OSD)
    - for software distribution and updates



# Categorizing The Pieces

- Basics: XML
- Validating: DTD and XML Schema
- Links: XLink and XPointer
- Formatting: CSS and XSL
- Programming: SAX and DOM



# XML Elements (or tags)

- Must be surrounded by < and > characters
- Must be terminated in one of two ways

```
<city/>
```

```
<city>content goes here</city>
```

- Can include attributes

```
<city name="St. Louis" state="Missouri"/>
```

- Can contain child elements

```
<city>
```

```
  <name>St. Louis</name>
```

```
  <state>Missouri</state>
```

```
</city>
```

- Child elements must be properly nested

– proper:    <a> <b> </b> </a>

– improper: <a> <b> </a> </b>



# Example XML Document

```
<?xml version="1.0"?> ← XML declaration
<!DOCTYPE musicCollection SYSTEM "musicCollection.dtd"> ← document type
                                                                } prolog
                                                                } section
<musicCollection> ← root element
  <owner>Mark Volkmann</owner>
  <artist type="group">
    <name>Cranberries</name>
    <cd category="pop">
      <title>Everybody Else Is Doing It, So Why Can't We?</title>
      <track>
        <name>I Still Do</name>
        <time>3:16</time>
      </track>
      <track>
        <name>Dreams</name>
        <time>4:32</time>
      </track>
    </cd>
  </artist>
  <!-- place more artists here --> ← an XML comment
</musicCollection>
```





# Well-formed & Valid XML Documents

- Well-formed documents
  - all elements are terminated
  - one element, the root element, contains all the others
  - elements do not overlap
    - child elements must be closed before their parent is closed
  - attribute values are enclosed in quotes
  - < is only used to start elements
  - also a few rules about entities
    - entities are shorthand names for replacement text
    - entities can also refer to non-XML data
- Valid documents
  - well-formed
  - conform to a DTD



# Document Type Definitions (DTD)

- A DTD defines
  - allowed elements and their attributes
  - valid element nesting relationships
  - sequence in which elements must appear within their parent element
  - number of times elements can occur within their parent element
  - and more
- Only needed for “valid” documents, not for merely “well-formed” documents
- DTDs for many application domains already exist
- Four DTD types
  - ELEMENT, ATTLIST, ENTITY and NOTATION

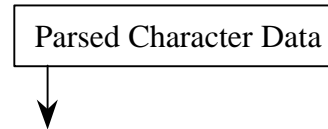
↑  
identifies the application to be used  
for processing data in a given format



# Element Definitions

- Four types of element definitions

- no content - EMPTY
- only text content, no child elements - ( #PCDATA )
- only child elements, no text content - requires a content model
- any content - ANY



- Element content models

- typically a sequence of child elements separated by commas
- special characters indicate the number of occurrences allowed
  - ? means 0 or 1, \* means 0 or more, + means 1 or more, default is 1
- example: ( **a\*** , **b+** , **c?** , ( **d** | **e** ) )
  - specifies 0 or more a elements, followed by one or more b elements, followed by 0 or 1 c elements, followed by one d or e element



# Attributes

- Ten types of attribute definitions
  - enumerated - list of allowed values; example: ( red | green | blue )
  - CDATA - any characters
  - NMTOKEN - only characters allowed in “name tokens”
    - letters, digits, underscore, hyphen, period and colon; begin with a letter
  - NMTOKENS - a white space-separated list of NMTOKEN values
  - ID - unique identifier for the element within the XML document
  - IDREF - refers to another element within the same XML document
  - IDREFS - a white space-separated list of IDREF values
  - ENTITY - refers to an unparsed external entity such as an image file
  - ENTITIES - a white space-separated list of ENTITY values
  - NOTATION - identifies the data format of an unparsed external entity
- Attributes can be required (#REQUIRED), optional (#IMPLIED) or have default values



# Example DTD

```
<!ELEMENT musicCollection (owner, artist*)>
<!ELEMENT artist (name, cd*)>
<!ELEMENT cd (title, track*)>
<!ELEMENT track (name, time?)>

<!ELEMENT name (#PCDATA)>
<!ELEMENT owner (#PCDATA)>
<!ELEMENT time (#PCDATA)>
<!ELEMENT title (#PCDATA)>

<!ATTLIST artist type (group|solo) #REQUIRED>

<!ATTLIST cd
  category (classical|country|jazz|pop|rock|other) #REQUIRED
  import (true|false) "false"
  year CDATA #IMPLIED
>

<!ATTLIST track sampleFile ENTITY #IMPLIED>

<!NOTATION mp3 SYSTEM "file:///C:\utils\mp3Player.exe">
<!NOTATION wav SYSTEM "file:///C:\utils\wavPlayer.exe">
```



# XML Schema

- W<sup>3</sup>C proposed schema language alternative to DTDs
  - a superset of the DTD capabilities
  - combines the best features of other similar proposals
    - XML-Data, XDR, DCD, SOX, DDML
  - uses XML syntax instead of a unique syntax like DTDs
    - can edit, validate, and transform using standard XML tools
- Created by the W<sup>3</sup>C XML Schema Working Group
  - see XML Schema Part 1: Structures W<sup>3</sup>C Working Draft 6-May-1999 and XML Schema Part 2: Datatypes W<sup>3</sup>C Working Draft 6-May-1999



# XML Schema (Cont'd)

- Some XML Schema improvements over DTDs
  - built-in datatypes
    - `string`, `boolean`, `number`, `dateTime`, `binary` (ex. image data), `uri`
    - `integer`, `decimal`, `real`, `date`, `time`, `timePeriod`
  - user-generated datatypes (built-in datatypes with “constraining facets”)
    - `string` supports `length` (for fixed-length), `maxLength` (for variable-length), and COBOL-like `pictures` or Perl-like regular expressions to constrain format
    - `number` supports
      - `minInclusive`, `minExclusive`, `maxInclusive` and `maxExclusive`
        - `integer`, `decimal` and `real` are all numbers
  - limits on number of occurrences of child elements
    - `minOccur` can be set to a number (0 or more)
    - `maxOccur` can be set to a number (1 or more) or "\*" for unlimited



# XLink

- Provides greater linking capabilities than HTML
- Any element can serve as a link
  - no special element, just special attributes
- Features
  - simple links
    - unidirectional link to a single resource (like HTML links)
  - extended links
    - bi-directional link to one or more resources
    - can be defined in a separate file to allow multiple files to share the link
  - activate with “user” (user click) or “auto” (when page is loaded)
  - show with “replace” (replace current page), “new” (display in a new window) or “embed” (embed into current page)
  - custom behaviors when link is activated (ex. sounds and transition effects)





# XLink (Cont'd)

- Extended XLink example

```
<playerDataExtendedLink xlink:form="extended"
  inline="true"
  <playerDataLink xlink:form="locator"
    href="http://www.nhl.com/players/Gretzky/teams.xml"
    title="Teams Played For"/>
  <playerDataLink xlink:form="locator"
    href="http://www.nhl.com/players/Gretzky/goals.xml"
    title="Goal Stats"/>
  <playerDataLink xlink:form="locator"
    href="http://www.nhl.com/players/Gretzky/assists.xml"
    title="Assist Stats"/>
  Gretzky Data
</playerDataExtendedLink>
```

link appears where it occurs in the document

link text

- Applications which support XLink could implement extended links with a popup menu
- Still a working draft (WD-xlink-19980303)



# XPointer

- Retrieves a subset of a target document without requiring special tags in that document
  - can search for certain kinds of elements and certain occurrences of elements in the target document
  - can use multiple XPointers to search the result of a previous search
- Must use with XLink to locate the target document
- Example
  - to get win/loss record of the coach of the second team Gretzky played for  
`href="http://www.nhl.com/players/Gretzky.xml#child(2, team).child(1, coach).child(1, record)"`
- Still a working draft (WD-xptr-19980303)



# Cascading Style Sheets (CSS)

- Separates formatting from content
  - beneficial because different style sheets can be used to customize content for
    - different media types such as browser, print, and slide presentation
    - different types of users
- Why called “cascading”?
  - formatting rules can come from several places
  - there is a cascading order for choosing between conflicting rules
- Can be used to format both HTML and XML
- Two specs.
  - CSS1 (1996) - well established
  - CSS2 (1998) - most applications don't fully implement this yet



# CSS Rules

- CSS style sheets are composed of rules
- Each rule contains selectors and properties
  - syntax
    - `selectorList { propertyList }`
  - selectorList
    - comma-separated list of tag or element names to be styled (and more)
  - propertyList
    - semicolon-separated list of style properties to be applied
- Properties are applied to all elements that match the corresponding selector
  - and to their descendent elements, if the properties are inheritable and not overridden by a more specific rule



# Example CSS Style Sheet

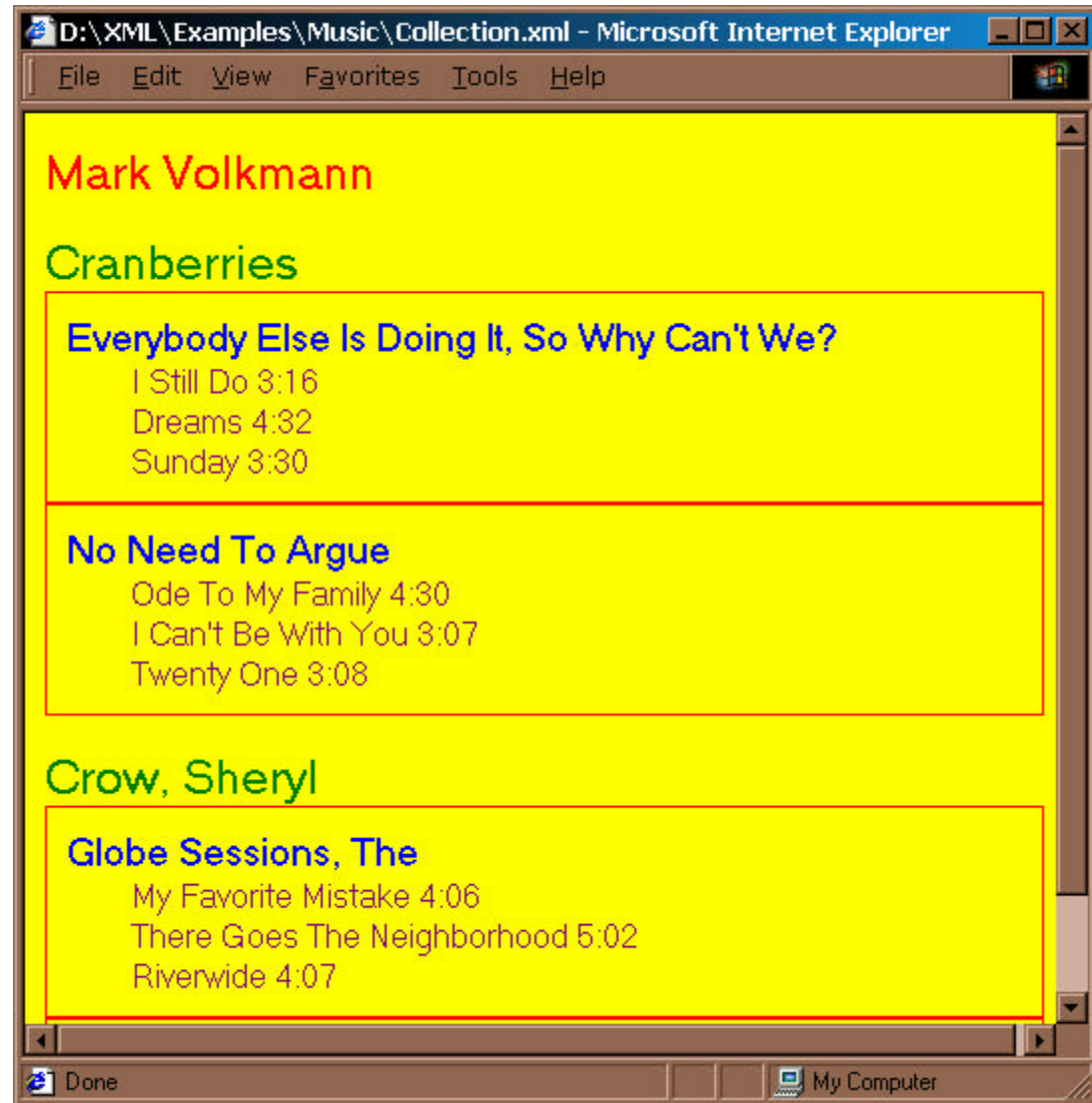
```
* { background:yellow; font-family:sans-serif }
owner { display:block; font-size:large; color:red }
artist { display:block; margin-top:1ex }
artist name { font-size:large; color:green; cursor:hand }
artist gender { display:none }
cd { display:block; border:solid red 1px; padding:10px; width:500px }
cd title { font-size:medium; color:blue }
track { display:block }
track name, track time { font-size:small; color:purple; text-indent:2em }
```

\* is the CSS2 “**universal selector**”.  
Assigning inheritable properties  
to it affects the entire document.

An “**em**” is the width of a lowercase ‘m’ in the current font.  
An “**ex**” is the height of a lowercase ‘x’ in the current font.  
It’s a good idea to specified sizes in terms of em’s and ex’s  
so that they are relative to the current font size.



# Example Output



# eXtensible Style Language (XSL)

- Transforms and formats an XML document
  - output is text which is commonly new XML (may be valid HTML)
- Two parts
  - tree transformation (REC-**xslt**-19991116)
    - don't have to output all content
    - can output content multiple times (useful for a table of contents)
    - can output content in a different order (specific or sorted order)
    - can add new data and structure (parent/child relationships)
    - can create a new version of a document that conforms to a different DTD
    - XPath (REC-xpath-19991116) defines syntax for selecting nodes
      - a common-syntax for XPointer and XSL
  - formatting (WD-**xsl**-19990421)
    - a working draft
    - creates a result tree whose nodes are “XSL formatting objects”
    - not well supported yet; can output HTML formatted with inline CSS for now



# XSL Style Sheet Content

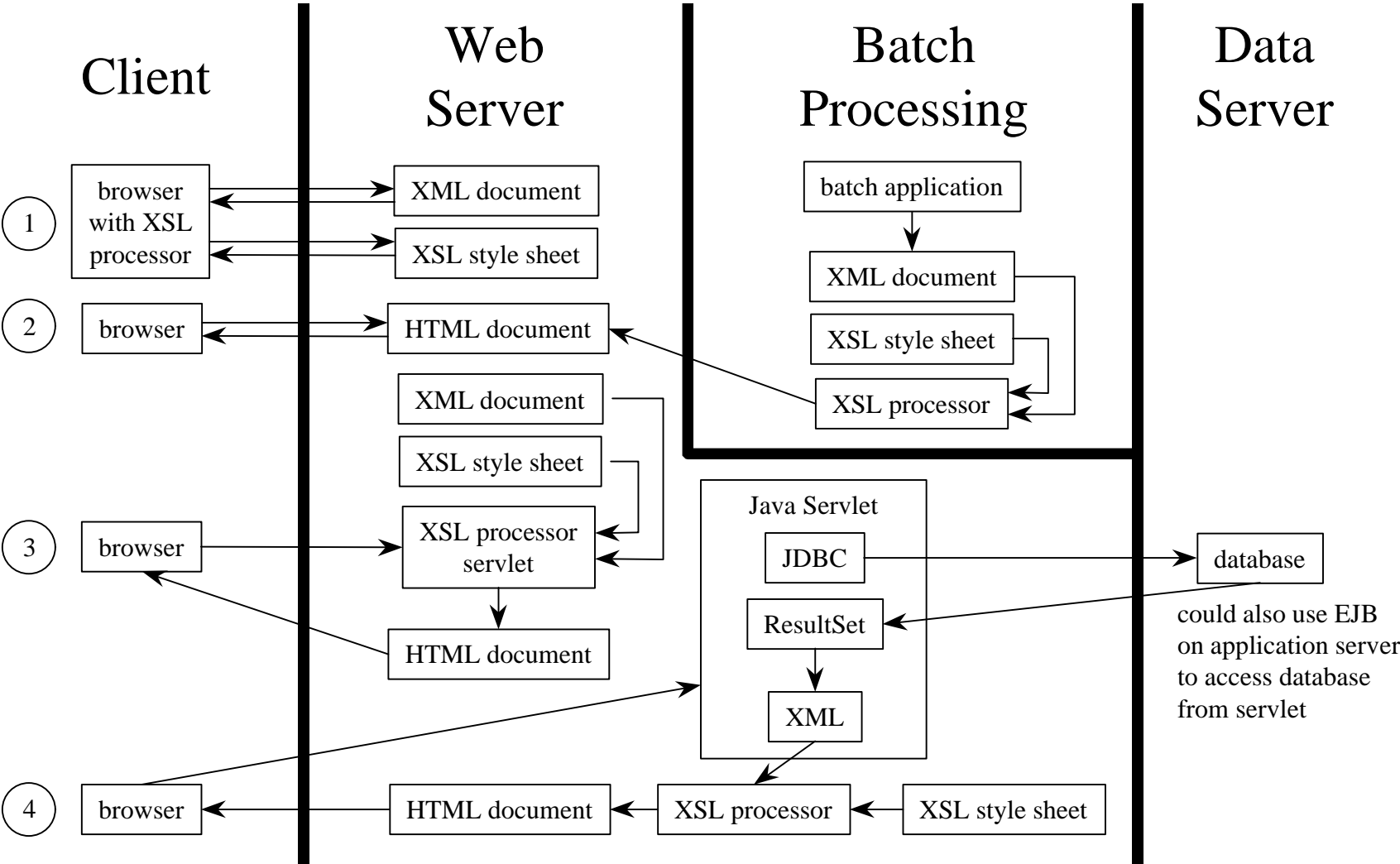
- Uses XML syntax, CSS doesn't
  - can edit, validate, and transform using standard XML tools
- XSL style sheets are composed of templates
- Each template contains
  - a pattern to be matched
  - the formatting objects to be output
- Two basic approaches
  - template-driven
    - relies primarily on procedural traversal of contents using `<xsl:if>`, `<xsl:for-each>` and `<xsl:choose>` constructs
    - typically results in fewer templates that tend to be larger
  - data-driven
    - relies primarily on pattern matching
    - typically results in more templates that tend to be smaller





# Many Ways To Apply XSL

- Example Tools**
- Microsoft IE5
  - XT from James Clark
  - IBM XML Enabler servlet



# Data-Driven XSL Example

(generates same output as CSS example)

```
<?xml version="1.0"?>
<xsl:stylesheet xmlns:xsl="http://www.w3.org/TR/WD-xsl">
  <xsl:template match="/">
    <html>
      <body style="background:yellow; font-family:sans-serif">
        <xsl:apply-templates select="collection"/>
      </body>
    </html>
  </xsl:template>

  <xsl:template match="collection">
    <div style="font-size:large; color:red">
      <xsl:value-of select="owner"/>
    </div>
    <xsl:apply-templates select="artist"/>
  </xsl:template>
```

1999/XSL/Transform in latest spec.

"/" matches document root;  
must have one template like this



# Data-Driven XSL Example (Cont'd)

```
<xsl:template match="artist">
  <div style="margin-top:1em">
    <div style="font-size:large; color:green; cursor:hand">
      <xsl:value-of select="name"/>
    </div>
  </div>
  <xsl:apply-templates select="cd"/>
</xsl:template>
```

```
<xsl:template match="cd">
  <div style="border:solid red 1px; padding:10px; width:500px">
    <div style="font-size:medium; color:blue">
      <xsl:value-of select="title"/>
    </div>
    <xsl:apply-templates select="track"/>
  </div>
</xsl:template>
```



# Data-Driven XSL Example (Cont'd)

```
<xsl:template match="track">
  <div style="font-size:small; color:purple; text-indent:2em">
    <xsl:value-of select="name"/>
    <xsl:value-of select="time"/>
  </div>
</xsl:template>

</xsl:stylesheet>
```



# Simple API for XML (SAX)

- Event-driven method of processing XML documents
  - doesn't create a data structure representing the parsed document
  - generates events during parsing for which applications can listen
- An interface or API, not an implementation
  - many implementations exist
  - any implementation can be used without making code changes
- Developed by
  - David Megginson and members of the xml-dev mailing list
- Not a W<sup>3</sup>C standard
  - but supported by most XML processors



# When Is It Useful?

- When data can be processed in the order in which it appears
  - if a piece of data can't be processed until some subsequent data is parsed then it must be stored in memory
    - puts the burden of creating a data structure on the developer
- When the entire document does not have to be parsed to begin processing
  - more efficient
- When the document being parsed is large and only some of the data is needed
  - no sense storing data that will never be used in a data structure
- When a new document will not be created from the parsed document



# SAX Events

- Setting of Locator
  - used to get current line and column number for each subsequent event
- Start and end of document
- Start and end of each element
- End of each processing instruction for applications that process the XML data
- End of each run of character data
  - what constitutes a “run” of characters is implementation dependent
    - could break on any whitespace or be the entire node value
    - all the characters will be from the same node
- End of all ignorable whitespace
  - multiple consecutive whitespace characters that may not be preserved
  - whitespace not in a CDATA section (similar to HTML `<pre>` tag)



# Listening For SAX Events

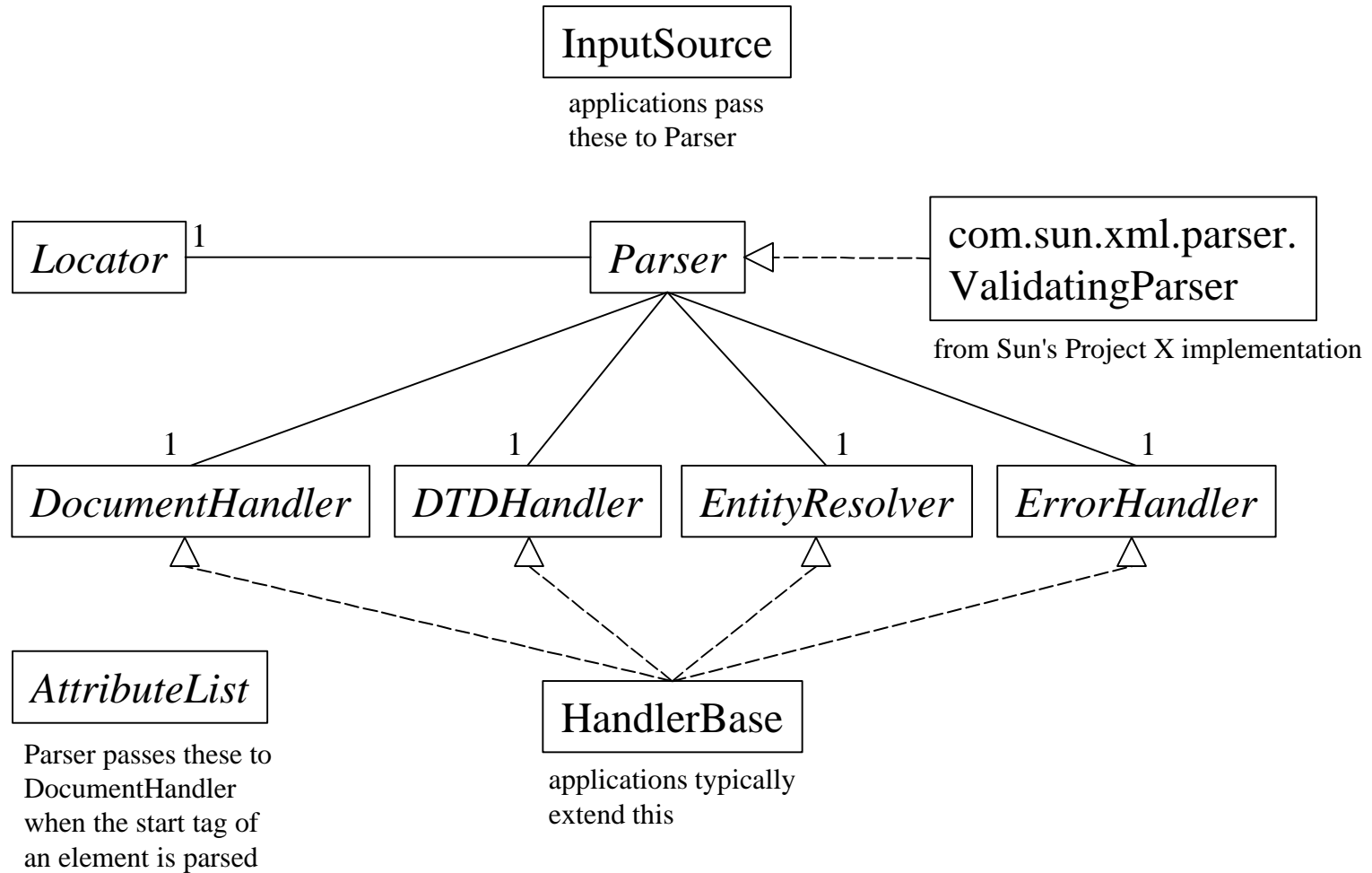
- Create a “handler” class that implements `DocumentHandler` or extends `HandlerBase`
  - this listens for SAX events
  - `HandlerBase` is a class that implements `DocumentHandler` with empty methods
- Setup steps
  - create a SAX Parser object to parse XML documents
  - create a “handler” object to receive the events from the SAX parser
  - pass the “handler” object to the `setDocumentHandler` method of the SAX Parser
  - tell the parser to parse a specific XML document
- Appropriate methods in the `DocumentHandler` object will be invoked by the Parser as it parses an XML document





# org.xml.sax Package

(interfaces are in *italics*)



# SAX Example

```
import com.sun.xml.parser.*;
import java.io.*;
import org.xml.sax.*;
```

This prints the name of all artists  
in an XML music collection.

```
public class SAXExample extends HandlerBase {
    private String currentElementName;
    private String previousElementName;

    public static void main(String[] args) throws Exception {
        if (args.length != 1) {
            System.err.println("Usage: java SAXExample filename");
            System.exit(1);
        }

        Parser parser = new ValidatingParser(true); // true means to validate
        parser.setDocumentHandler(new SAXExample()); // this class
        InputSource source = Resolver.createInputSource(new File(args[0]));
        parser.parse(source);
    }
}
```



# SAX Example (Cont'd)

```
public void startElement(String name, AttributeList atts) {
    previousElementName = currentElementName;
    currentElementName = name;
}

public void characters(char[] ch, int start, int length) {
    // Print the content of every "name" element
    // this is a child of an "artist" element.
    if ("artist".equals(previousElementName) &&
        "name".equals(currentElementName)) {
        String content = String.valueOf(ch, start, length);
        System.out.println(content);
    }
}

public void endDocument() {
    // Processing which cannot begin until parsing has completed
    // should be initiated here.
}
}
```



# Document Object Model (DOM)

- Data structure-driven method of processing XML documents
  - more complex and more capable than SAX
    - can add, modify, and delete content
    - can create new documents
  - creates a data structure representing the parsed document
  - doesn't generate events during parsing
- An interface or API, not an implementation
  - many implementations exist
  - any implementation can be used without making code changes
- Developed by the W<sup>3</sup>C
- A W<sup>3</sup>C standard
  - supported by most XML processors

IBM's xml4j parser can generate SAX events AND create a data structure



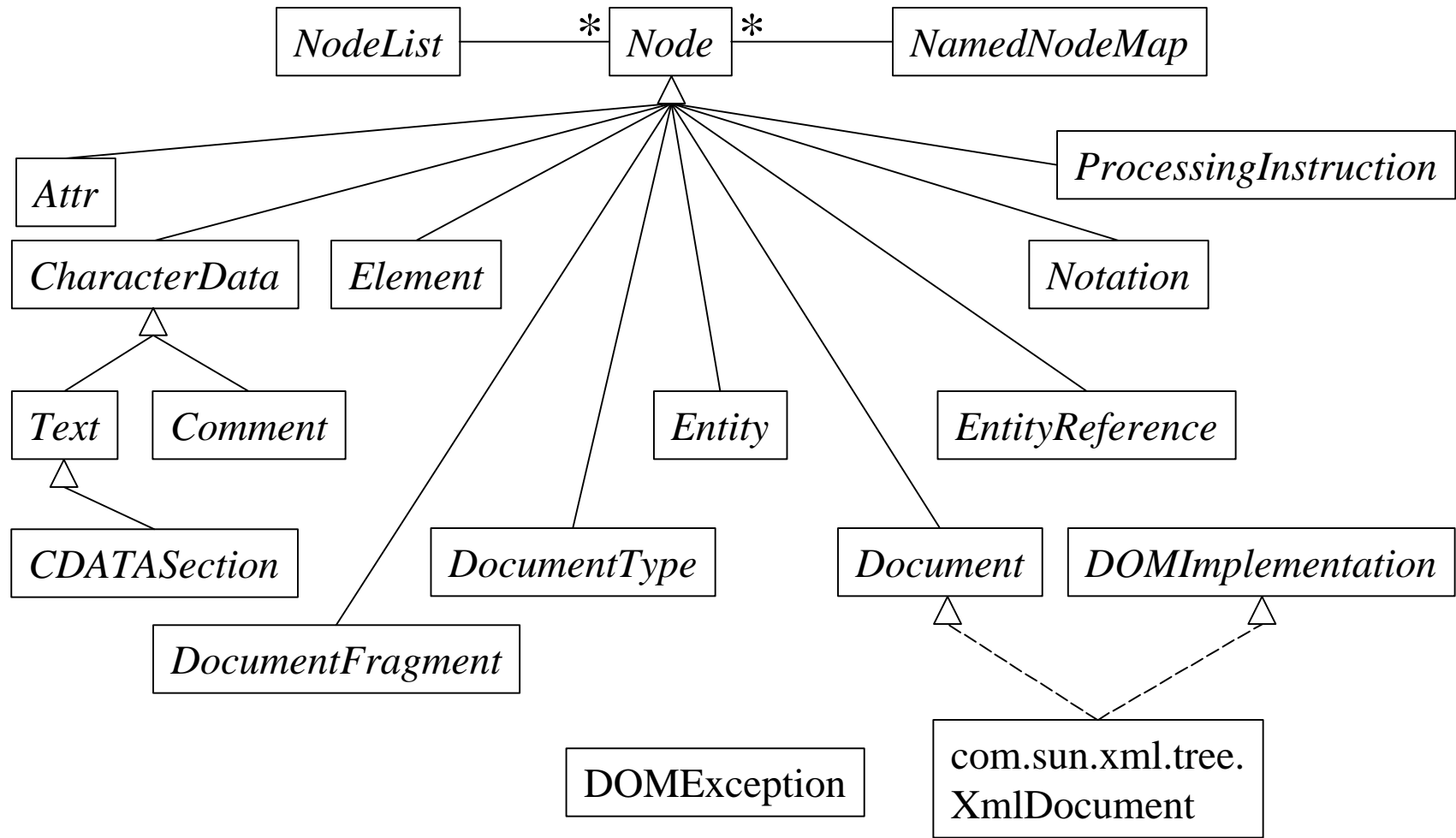
# Document Object Model (Cont'd)

- Creates a tree data structure representing the parsed XML document that can be traversed in any order, any number of times
  - SAX only allows XML data to be processed as it is parsed, in the order it is parsed (unless you create your own data structure)



# org.w3c.dom Package

(interfaces are in *italics*)



from Sun's Project X implementation



# DOM Example

```
import com.sun.xml.tree.XmlDocument;  
import java.io.FileWriter;  
import java.io.IOException;  
import org.w3c.dom.*;
```

This creates an XML music collection document.

```
public class DOMCreate {
```

```
    public static void main(String[] args) {
```

```
        XmlDocument doc = new XmlDocument();
```

```
        doc.setDoctype(null, "musicCollection.dtd", null);
```

```
        Element musicCollectionElement =
```

```
            doc.createElement("musicCollection");
```

```
        doc.appendChild(musicCollectionElement);
```

```
        Element ownerElement = doc.createElement("owner");
```

```
        ownerElement.appendChild(doc.createTextNode("Mark Volkmann"));
```

```
        musicCollectionElement.appendChild(ownerElement);
```

SYSTEM id

causes a document type declaration to be generated

no PUBLIC id

no internal subset

root element

adding text as the content of an element requires creation of a text node

- conformance to the DTD is not checked while tree nodes are added, modified, and deleted
- it is only checked when an existing XML document text file is parsed



# DOM Example (Cont'd)

```
Element artistElement = doc.createElement("artist");
artistElement.setAttribute("type", "solo");
artistElement.setAttribute("vocals", "female");
Element nameElement = doc.createElement("name");
nameElement.appendChild
    (doc.createTextNode("Sarah McLachlan"));
artistElement.appendChild(nameElement);
musicCollectionElement.appendChild(artistElement);

// Output the XML document.
try {
    FileWriter fw = new FileWriter
        ("NewCollection.xml");
    doc.write(fw, "UTF-8");
    fw.close();
} catch (IOException ioe) {
    System.err.println(ioe);
}
}
```

## The Output

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE musicCollection
SYSTEM 'musicCollection.dtd'>
<musicCollection>
  <owner>Mark Volkmann</owner>
  <artist type="solo" vocals="female">
    <name>Sarah McLachlan</name>
  </artist>
</musicCollection>
```

